### Draft QB's Draft

Sat., Jul 20 2024 7:00:00 PM

Rounds: 10

#### Round 1

- 1. ren LLUA APWAOAOT SFLX 5 Overall 1
- Bills Mafia Overall 2
   Ballbusters 61 Overall 3
   Ballbusters 61 Overall 4
- 5. He Hate Me SF25 Overall 5
- 6. Joe Bonanno Overall 6
- 7. Alive Overall 7 8. Last 8 Overall 8
- 9. Regulators Overall 9
  10. Ballbusters 61 Overall 10
- 11. FAKE NEWS(2)-#11\*\* Overall 11
- 12. 1Tyrant Overall 12

## Round 2

- 1. ren LLUA APWAOAOT SFLX 5 Overall 13
- 2. Joe Bonanno Overall 14
  3. Joe Bonanno Overall 15
  4. Bills Mafia Overall 16

- 5. Flyingdyn 2Q Overall 176. Bills Mafia Overall 18
- 7. Joe Bonanno Overall 19 8. Bills Mafia Overall 20 9. Regulators Overall 21

- 10. Alive Overall 2211. Bills Mafia Overall 2312. 1Tyrant Overall 24

## Round 3

- 1. ren LLUA APWAOAOT SFLX 5 Overall 25
- FAKE NEWS(2)-#11\*\* Overall 26
   He Hate Me SF25 Overall 27
- 4. Bills Mafia Overall 28
- 5. Last 8 Overall 29 6. Bills Mafia Overall 30
- 7. Alive Overall 31

- 7. Alive Overall 31
  8. Bills Mafia Overall 32
  9. Regulators Overall 33
  10. Last 8 Overall 34
  11. FAKE NEWS(2)-#11\*\* Overall 35
- 12. 1Tyrant Overall 36

#### Round 4

- 1. ren LLUA APWAOAOT SFLX 5 Overall 37
- Flyingdyn 2Q Overall 38
   He Hate Me SF25 Overall 39
- 4. Bills Mafia Overall 40
  5. Regulators Overall 41
  6. Joe Bonanno Overall 42

- 7. Alive Overall 43
- 7. Alive Overall 43
  8. Regulators Overall 44
  9. Regulators Overall 45
  10. Last 8 Overall 46
  11. Regulators Overall 47
  12. 1Tyrant Overall 48

#### Round 5

- 1. FAKE NEWS(2)-#11\*\* Overall 49 2. Flyingdyn 2Q Overall 50
- 2. Flyingdyn 2Q Overall 50
  3. He Hate Me SF25 Overall 51
  4. Bills Mafia Overall 52
  5. Regulators Overall 53
  6. Joe Bonanno Overall 54

- 7. Alive Overall 55 8. FAKE NEWS(2)-#11\*\* - Overall 56
- 9. Regulators Overall 57
- 10. Ballbusters 61 Overall 58
  11. FAKE NEWS(2)-#11\*\* Overall 59
- 12. 1Tyrant Overall 60

## Round 6

- 1. ren LLUA APWAOAOT SFLX 5 Overall 61
- Flyingdyn 2Q Overall 62
   He Hate Me SF25 Overall 63
- 4. Bills Mafia Overall 64
  5. Last 8 Overall 65

- 5. Last 8 Overall 65
  6. Joe Bonanno Overall 66
  7. ren LLUA APWAOAOT SFLX 5 Overall 67
  8. \*Los Angeles Rams 1 \$350 2025 Overall 68
  9. \*Los Angeles Rams 1 \$350 2025 Overall 69
  10. Ballbusters 61 Overall 70
  11. \*Los Angeles Rams 1 \$350 2025 Overall 71
- 12. 1Tyrant Overall 72



## Round 7

- 1. ren LLUA APWAOAOT SFLX 5 Overall 73
- 2. Flyingdyn 2Q Overall 74
  3. He Hate Me SF25 Overall 75
- 4. Bills Mafia Overall 76
  5. Last 8 Overall 77
- 6. Regulators Overall 78
- 7. Alive Overall 79
  8. \*Los Angeles Rams 1 \$350 2025 Overall 80
  9. \*Los Angeles Rams 1 \$350 2025 Overall 81
- 10. Ballbusters 61 Overall 82
- 11. \*Los Angeles Rams 1 \$350 2025 Overall 83
- 12. 1Tyrant Overall 84

### Round 8

- ren LLUA APWAOAOT SFLX 5 Overall 85
   Flyingdyn 2Q Overall 86
- 3. He Hate Me SF25 Overall 87
- 4. Bills Mafia Overall 88
  5. Last 8 Overall 89
- 6. Joe Bonanno Overall 90
- 7. Alive Overall 91
- 7. Aive Overall 91
  8. \*Los Angeles Rams 1 \$350 2025 Overall 92
  9. \*Los Angeles Rams 1 \$350 2025 Overall 93
  10. Ballbusters 61 Overall 94
  11. \*Los Angeles Rams 1 \$350 2025 Overall 95

- 12. 1Tyrant Overall 96

# Round 9

- 1. ren LLUA APWAOAOT SFLX 5 Overall 97
- Flyingdyn 2Q Overall 98
   He Hate Me SF25 Overall 99
- 4. Bills Mafia Overall 100 5. Last 8 Overall 101
- 6. Joe Bonanno Overall 102
- 7. Alive Overall 103
- 8. \*Los Angeles Rams 1 \$350 2025 Overall 104
- 9. \*Los Angeles Rams 1 \$350 2025 Overall 105
- 10. Ballbusters 61 Overall 106
- 11. \*Los Angeles Rams 1 \$350 2025 Overall 107 12. 1Tyrant Overall 108

### Round 10

- 1. ren LLUA APWAOAOT SFLX 5 Overall 109

- 2. Flyingdyn 2Q Overall 110
  3. He Hate Me SF25 Overall 111
  4. \*Los Angeles Rams 1 \$350 2025 Overall 112
  5. Last 8 Overall 113
- 6. Joe Bonanno Overall 114

- 7. Alive Overall 115 8. \*Los Angeles Rams 1 \$350 2025 Overall 116 9. \*Los Angeles Rams 1 \$350 2025 Overall 117
- 10. Ballbusters 61 Overall 118
- 11. \*Los Angeles Rams 1 \$350 2025 Overall 119
- 12. 1Tyrant Overall 120